Each assignment has a grading rubric at the bottom. Make sure you implement everything asked for in the assignment description.  If it's not defined, it's a design choice.

Here are the sections I like to put in my design documents:

Requirements: describes what the code is supposed to do.  Describe inputs and expected output.  Paraphrase the assignment description given to you.

Class Design:  Describes classes and and associated member variables and functions, either in outline form or as a UML class diagram.  If this changes significantly during implementation, you may want to have two sections: initial design and a final design.

Test Plan:  A table or outline of test cases that shows what is being tested and what the expected outcome is, then the result of the test.

Reflections:  A discussion of the process you went through and problems you encountered while implementing your design.  It's OK to change your design, that gives you something to talk about.

Clearly mark each of these sections with a heading (bigger or bolder text), so your grader can find it.  For an assignment, if your document is less than 2 pages you probably need more detail.